



Local Tee Ball Division Rules

General and Safety

1. Tee Ball is a non-competitive, instructional division. No standings will be kept, and there will be no postseason tournament.
2. One (1) Manager and three (4) Coaches/Team Parents are permitted in the dugout or on the field with proper credentials. Extra volunteers will be permitted if they have been properly vetted and are in possession of the SVLL issued badge.
3. Baseballs used are league-official tee balls.
4. The bat must be a Tee Ball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League.
5. The batting order will consist of all present players on the team roster. A player who arrives late must be placed at the bottom of the batting order with no penalty.
6. Players who are not at bat must remain in the dugout. There is no on-deck circle nor warming up in the dugout allowed.
7. There is no penalty for a missed at-bat.
8. There are no umpires for this division. Outs will be called by the manager/coaches of the fielding team.

Time and Run Rules

9. Tee Ball will have a time limit of **1:00 hour** from the scheduled game time. Drop dead will occur after the 1:00 time limit has expired, all games will play the full time limit.
10. There are no run rules in this division

Playing Rules

11. The defense will line up at the following positions:
 - 2 Pitchers (in line with the pitching rubber)
 - First Base
 - Second Base

- Shortstop
- Third Base
- Remaining players line up in Outfield positions along the back of the infield on the edge of the grass

12. Coaching Placements:

- Offensive
 - i. One coach pitching/assisting with tee
 - ii. One coach at 1st base
 - iii. One coach at 3rd base
 - iv. There should also be a team parent/coach with the kids in the dugout getting the next one ready and making sure they are safe.
- Defensive
 - i. One coach in right-center assisting fielders
 - ii. One coach directly behind the pitcher's mound assisting infielders
 - iii. One coach in left-center assisting fielders
 - iv. One coach behind home to shag balls

13. You will bat through the order one time per half inning.

- Recommended that you make an order for the first game and rotate the first batter to the last position for the second game. This way, each player has a chance to bat first over the season.

14. If a batter is put out on any of the bases, he/she will go back to the dugout.

15. Three (3) outs **do not rule a change of inning or a clearing of the bases**. The inning ends when the last batter has finished their "at bat".

16. On a hit ball, the hitter can advance one base.

17. Ball must be hit in fair territory.

18. Final hitter for the inning will continue running until they reach home plate.

19. All players will play in the field and every player is required to play a position in the infield a minimum of 1 inning per game. Players should not play a position more than one (1) time per game. The only position excluded from this is 1st base. Managers are encouraged to put players of higher skill at 1st base due to safety concerns.

20. No stealing or advancing on wild throws. No leading off. Players must remain on the base until the ball is hit.